



Light Infantry 2010 Objectives



- Tactical focus
- Global maneuve
- Information dominal
- Improved survivability
- Improved lethality
- Improved accuracy
- Improved soldier loa (weight versus capa





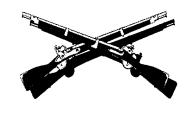
Light Infantry Concept



- Light Infantry force
 - Strategic and our rational bility
 of Ranger, Light,
 & Air Assault Forces
 - Tactical mobility focus
 firepower & survivability
- Maintain capability to will be a second in restricted terrain
- Overwhelm enemy forces
 Close fight & hold ground
- Increase precision firepov

 Let t range the enemy
- Fight jointly & combined with other services.
- Operate with extended localidate (CONUS based force)





Premise





 To influence and he must know that destroy him

Overwhelming Ma

fight

effect remain pred

epower, and shock nt factors in the close

me an e emy's will,

close with and



Assumptions



- Information dominance enables precision maneuver & targeting
- Operational success and end upon speed and mobility
 - Decisions assured with the second if not real time.
 - Support platforms ad each seed of deployment.
 - Being "first with the manner of the strick and begins process of psychological domination."
- Extended urban condition Little itary Operations on Urban Terrain (MOUT) focus includes
- Increased digitization = ip to a power requirements



Light Infantry Mission





Close with of fire and ma capture his assault by fire

cour

er to defeat or repel his secombat, and

ttack



Light Infantry Threat



- Multi-polar compete pamo unird world countries has replaced bipolar Cold pament -- THREAT
- U.S. security objectives have been defined from a European focus to worldwide in sco
 OYMENTS 1
- Rogue state military, battern non-state threats have experienced and other non-state threats have experienced.
- Increased availability of a property of a point and technology on international market has contain asymmetric advantage for some groups -- NEED FOLECTION



The Road Ahead



- Infantryman = La Warrior:
 - More lethal
 - More survivable
 - More mobile
 - Improved situation aw
- C²
 - Communication link to the line en
 - Digital comm links to a population assets
 - Near perfect intelligent and easily easily and easily easily and easily easi
 - Sensor shooter linkage
 - Digital links to all comb velocities and Land Warriors
 - Combat Identification





The Road Ahead (Future Weapon Systems)



Mortars

- Quicker response time
- Increased lethality
- Increased survivabilit
- Increased range
- Lighter
- Infrared Illumination



- Increased range
- Increased lethality
- Increased survivability (NLOS/Fire and Forget)
- MOUT capability









The Road Ahead (Future Weapon Systems)



- Soldier Modernization Family
 - Soldier as a syl
 - More lethal
 - More survivable
 - Lighter loads
 - Digital comms
 - Non-lethal program

- Own the Night Family
 - Enhanced vision through sensor fusion
 - Increased accuracy through integrated laser range finder/pointer
 - Improved survivability through combat ID
 - Integrated into digital battlefield

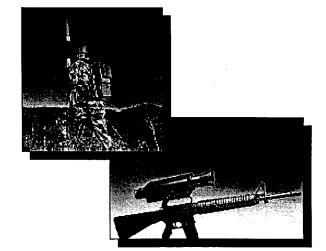




The Road Ahead (Future Weapon Systems)



- Directed Energy
 - Pending gove
 - Low observable la
 - Electro-magnetic gun





- Improved unmanned surveillance/recon
- Enhanced soldier survivability
- Sees across visible and seismic spectrum
- Tied into digital battlefield



Conclusions



- Revolutionary
 - Digital Communic
 - Doctrine
- Evolutionary Cha
 - Munitions
 - Capabilities
 - Survivability